

In Use:

Blink Green 1/S = Normal, Eye on, capped
Blink Green 2/S = Normal, Eye on, uncapped
Blink Orange = Eye Off
Blink Red = Low Battery
Red/Green Alt = Eye problem

Programming:

Solid Red = Dwell (8.0)
Solid Green = Debounce (10)
Solid Orange = Eye Mode (2)
 1 = Bypass
 2 = Mode 1 Capped
 3 = Mode 2 Uncapped
 4 = Simulate
Flick. Red = BIP Delay (3) (5)
Flick. Green = ROF Cap (15)
Flick. Orange = Eye Power (10)
Alt Grn/Orange = Fire Mode
 1 = Semi
 2 = Ramp
 3 = Full Auto